

DATA STRUCTURES AND COMPUTER ALGORITHMS LAB

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1. STACK USING AN ARRAY

SOURCE CODE:

```
#include<stdio.h >
#include<conio.h>
int
stack[100],top=0,no;
void push();
void pop();
void display();
void main()
{
    int choice;
    clrscr();
    printf("\n\t\t C PROGRAM USING STACK AS AN ARRAY");
    printf("\n\t\t * ***** ***** ***** ** ** *****");
    printf("\n1.Push");
    printf("\n2.Pop");
    printf("\n3.Display");
    printf("\n4.Quit");
    while(1)
    {
        printf("\nEnter your choice: ");
        scanf("%d",&choice);
        switch(choice)
        {
        case 1:
            push();
            break;
        case 2:
            pop();
            break;
        case 3:
            display();
            break;
        case 4:
            exit(0);
            break;
        default:
            printf("\nInvaild choice");
        }
    }
}

void push()
{
    if(top==3)
    {
        printf("\n stack is full");
    }
    else
    {
        printf("\nEnter the number : ");
        scanf("%d",&no);
        stack[top]=no;
```

```

        top++;
    }
}

void pop()
{
    int n;
    if(top<=0)
    {
        printf("\n stack is empty");
    }
    else
    {
        n=stack[top];
        printf("\n %d is popped from the stack\n",n);
    }
}

void display()
{
    int i;
    if(top==0)
    {
        printf("\nstack empty");
    }
    else
    {
        printf("\nElement in the stack is ");
        for(i=--top;i>=0;i--)
            printf("\n%d",stack[i]);
    }
}

```

OUTPUT:

C PROGRAM USING STACK AS AN ARRAY

- 1.Push
- 2.Pop
- 3.Display
- 4.Quit

Enter your choice: 1

Enter the number : 3

Enter your choice: 1

Enter the number : 2

Enter your choice: 1

Enter the number : 1

Enter your choice: 1

stack is full
Enter your choice: 3_

Element in the stack is
1
2
3

Enter your choice: 2

1 is popped from the stack

Enter your choice: 3

Element in the stack is
2
3

Enter your choice: 2

2 is popped from the stack

Enter your choice: 3

Element in the stack is
3

Enter your choice: 2

stack is empty
Enter your choice: 5
Invalid choice

Enter your choice: 4

2. QUEUE USING ARRAYS

SOURCE CODE:

```
#include<stdio.h>
#include<conio.h>
int q[5],front=3,rear=3,no;
void queue();
void dequeue();
void display();
void main()
{
    int c;
    clrscr();
    printf("\n\t\tQUEUE PROGRAM USING ARRAY");
    printf("\n\t\t-----");
    printf("\n1.Add element");
    printf("\n2.Remove element");
    printf("\n3.Display all");
    printf("\n4.Quit");
    while(1)
    {
        printf("\nEnter your choice : ");
        scanf("%d",&c);
        switch(c)
        {
            case 1:
                queue();
                break;
            case 2:
                dequeue();
                break;
            case 3:
                display();
                break;
            case 4:
                exit(0);
                break;
            default:
                printf("\n Invaild choice");
        }
    }
}

void queue()
{
    if(rear<0)
        printf("\n Queue is full");
    else
    {
        printf ("\n Enter the number : ");
        scanf("%d",&no);
        q[rear]=no;
        rear--;
    }
}
```

```

    }
}
void dequeue()
{
    int no;
    if(front==rear)
        printf("\n queue is empty");
    else
    {
        no=q[front--];
        printf("\n %d is popped from the queue",no);
    }
}
void display()
{
    int i;
    if(front==rear)
        printf("\nqueue is empty");
    else
    {
        printf("\n Element in the queue\n");
        for(i=front;i!=rear;i--)
            printf("\n%d",q[i]);
    }
}

```

OUTPUT:

QUEUE PROGRAM USING ARRAY

1.Add element

2.Remove element

3.Display all

4.Quit

Enter your choice : 1

Enter the number : 1

Enter your choice : 1

Enter the number : 2

Enter your choice : 1

Enter the number : 3

Enter your choice : 1

Enter the number : 4

Enter your choice : 1_

Queue is full

Enter your choice : 3

Element in the queue

1

2

3

4

Enter your choice : 2

1 is popped from the queue

Enter your choice : 2

2 is popped from the queue

Enter your choice : 2

3 is popped from the queue

Enter your choice : 2

4 is popped from the queue

Enter your choice : 2

queue is empty

Enter your choice : 3

queue is empty

Enter your choice : 5

Invalid choice

Enter your choice : 4

3. STACK USING LINKED LIST

SOURCE CODE:

```
#include<stdio.h>
#include<conio.h>
#include<stdlib.h>
void push(); void pop();
void display();
struct stack
{
    int no;
    struct stack*next;
}*p,*q,*t,*head=NULL;
void main()
{
    int c;
    clrscr();
    printf("\n\t\t C PROGRAM USING STACK AS A LINKED LIST");
    printf("\n\t\t*****");
    printf("\n1.push()");
    printf("\n2.pop()");
    printf("\n3.display()");
    printf("\n4.quit()");
    while(1)
    {
        printf("\nEnter your option : ");
        scanf("%d",&c);
        switch(c)
        {
            case 1:
                push();
                break;
            case 2:
                pop();
                break;
            case 3:
                display();
                break;
            default:
                exit(0);
        }
    }
}
void push()
{
    t=malloc(sizeof( struct stack ));
    //printf("\n%u",t);
    printf("\nEnter no: ");
    scanf("%d",&t->no);
    if(head==NULL)
    {
        head=t;
```

```

        t->next=NULL;
    }
    else
    {
        t->next=head;
        head=t;
    }
    printf("\nElement %d is pushed in to the stack",t->no);
}
void pop()
{
    p=head;
    if (head==NULL)
    {
        printf("\nStack is empty ");
    }
    else
    {
        head=head->next;
        printf("\nElement %d is popped in to the stack\n",p->no);
        free(p);
    }
}
void display()
{
    if(head==NULL)
    {
        printf("\nstack is empty");
    }
    else
    {
        p=head;
        printf("\nElement present in the stack : \n");
        while(p!=NULL)
        {
            printf("%d\n",p->no);
            p=p->next;
        }
    }
}

```

OUTPUT:

C PROGRAM USING STACK As A LINKED LIST
* ***** ** * ***** **

1.push()

2.pop()

3.display()

4.quit()

Enter your option : 1

Enter no: 3

Element 3 is pushed in to the stack

Enter your option : 1

Enter no: 2

Element 2 is pushed in to the stack

Enter your option : 1

Enter no: 1

Element 1 is pushed in to the stack

Enter your option : 3

Element 1 is pushed in to the stack

Enter your option : 3

Element present in the stack :

1

2

3

Enter your option : 2

Element 1 is popped in to the stack

Enter your option : 2

Element 2 is popped in to the stack

Enter your option : 2

Element 3 is popped in to the stack

Enter your option : 2

Stack is empty

Enter your option : 4_

4. QUEUE USING LINKED LIST

SOURCE CODE:

```
#include<stdio.h>
#include<conio.h>
#include<stdlib.h>
void enqueue();
void dequeue();
void display();
struct queue
{
    int no;
    struct queue*next;
};
struct queue*frontptr,*rearptr,*deleteptr,*p,*t;
void main()
{
    int choice;
    frontptr=rearptr=NULL;
    clrscr();
    printf("\n\t\t QUEUE AS A LINKED LIST");
    printf("\n\t\t *****");
    printf("\n1.Add element");
    printf("\n2.Delete element");
    printf("\n3.Display");
    printf("\n4.Quit");
    while(1)
    {
        printf("\nEnter your option: ");
        scanf("%d",&choice);
        switch(choice)
        {
            case 1:enqueue();
                    break;
            case 2:dequeue();
                    break;
            case 3:display();
                    break;
            default:exit(0);
        }
    }
}
void enqueue()
{
    t= malloc (sizeof(struct queue));
    printf("\nEnter no: ");
    scanf("%d",&t->no);  t-
    >next=NULL;    if(frontptr==NULL)
    {
        frontptr=t;
        rearptr=t;
```

```

    }
    else
    {
        rearptr->next=t;
        rearptr=rearptr->next;
    }
}
void dequeue()
{
    if(frontptr==NULL)
    {
        printf("\nQueue is empty\n");
        return;
    }
    deleteptr=frontptr;
    if(deleteptr!=NULL)
    {
        printf("\nremoved element is %d\n",deleteptr->no);
        t=frontptr;
        frontptr=frontptr->next;
        free(deleteptr);
    }
}
void display()
{
    p=frontptr;
    if(p==NULL)
    {
        printf("\nQueue is empty\n");
        return;
    }
    printf("\nThe element present in the queue:\n");
    while(p!=NULL)
    {
        printf("\n%d",p->no);
        p=p->next;
    }
}

```

OUTPUT:

QUEUE AS A LINKED LIST

1.Add element

2.Delete element

3.Display

4.Quit

Enter your option: 1

Enter no: 1

Enter your option: 1

Enter no: 2

Enter your option: 1

Enter no: 3

Enter your option: 1

Enter no: 4

Enter your option: 3

The element present in the queue:

1

2

3

4

Enter your option: 2

Removed element is 1

Enter your option: 2

Removed element is 2

Enter your option: 2

Removed element is 3

Enter your option: 2

Removed element is 4

Enter your option: 2_

Queue is empty

Enter your option: 4

5. BINARY TREE TRAVERSAL

SOURCE CODE

```
#include<stdio.h>
#include<conio.h>
#include<stdlib.h>
struct node
{
    int data;
    struct node *left;
    struct node *right;
};
void inorder(struct node * root)
{
    if(root==NULL)
        return;
    inorder(root->left);
    printf("%d\t",root->data);
    inorder(root->right);
}
void preorder(struct node * root)
{
    if(root==NULL)
        return;
    printf("%d\t",root->data);
    preorder(root->left);
    preorder(root->right);
}
void postorder(struct node * root)
{
    if(root==NULL)
        return;
    postorder(root->left);
    postorder(root->right);
    printf("%d\t",root->data);
}
Struct node *createnode(value)
{
    struct node * newnode=malloc(sizeof(struct node));
    newnode->data=value;
    newnode->left=NULL;
    newnode->right=NULL;
    return newnode;
}
struct node *insertleft(struct node * root,int value)
{
    root->left=createnode(value);
    return root->left;
}
struct node *insertright(struct node * root,int value)
{
    root->right=createnode(value);
    return root->right;
}
void main()
```

```

{
struct node *root=createnode(1);
insertleft(root,12);
insertright(root,9);
insertleft(root->left,5);
insertright(root->right,6);
clrscr();
printf("\t\t\t BINARY TREE TRAVERSAL \n");
printf("\t\t\t ***** **** \n");
printf("\n INORDER TRAVERSAL \n");
inorder(root);
printf("\n PREORDER TRAVERSAL\n");
preorder(root);
printf("\n POSTORDER TRAVERSAL \n");
postorder(root);
getch();
}

```

OUTPUT:

BINARY TREE TRAVERSAL ***** ****

INORDER TRAVERSAL

5 12 1 9 6

PREORDER TRAVERSAL

1 12 5 9 6

POSTORDER TRAVERSAL

5 12 6 9 1

6. INFIX TO POSTFIX CONVERSION

SOURCE CODE

```
#include<stdio.h>
#include<conio.h>
char stack[20];
int top=-1;
void push(char x)
{
    Stack[++top]=x;
}
Char pop()
{
    if(top== -1)
        return -1;
    else
        return stack[top--];
}
int priority(char x)
{
    if(x=='(')
        return 0;
    if(x=='+'||x=='-')
        return 1;
    if(x=='*'||x=='/')
        return 2;
}
void main()
{
    char exp[20];
    char *e,x;
    clrscr();
    printf("\t\t\t INFIX TO POSTFIX CONVERSION\n");
    printf("\t\t\t *****\n");
    printf("Enter the Expression\n");
    scanf("%s",exp);
    e=exp;
    while(*e!='\0')
    {
        if(isalnum(*e))
            printf("%c",*e);
        else if(*e=='(')
            push(*e)
        else if(*e==')')
        {
            while((x=pop())!='(')
                printf("%c",x)
            }
        else
        {
            while(priority(stack[top]>=priority(*e))
                printf("%c",pop());
            push(*e);
        }
        e++;
    }
}
```

```
while(top!=-1)
{
printf("%c",pop());
}
getch();
}
```

OUTPUT

INFIX TO POSTFIX CONVERSION

Enter the Expression

(a+b)*c

ab+c*

7.BINARY SEARCH TREE

SOURCE CODE

```
#include<stdio.h>
#include<conio.h>
#include<malloc.h>
struct node
{
    struct node *left;

    int data;
    struct node *right;
};
void main()
{
    void insert(struct node **,int);
    void inorder(struct node*);
    void postorder(struct node*);
    void preorder(struct node*);
    struct node *ptr;
    int no,i,num;
    ptr=NULL;
    ptr->data=NULL;
    clrscr();
    printf("\t\t\t BINARY TREE TRAVERSAL\n");
    printf("Enter the Number of Nodes to be Added\n");
    scanf("%d",&no);
    for(i=0;i<=no;i++)
    {
        printf("Enter the node\n");
        scanf("%d",&num);
        insert(&ptr,num);
    }
    printf("\nInorder:");
    inorder(ptr);
    printf("\nPostorder:");
    postorder(ptr);
    printf("\nPreorder:");
    preorder(ptr);
    getch();
}
void insert(struct node **p,int num)
{
    if((*p)==NULL)
    {
        (*p)=malloc(sizeof(struct node));
        (*p)->left=NULL;
        (*p)->right=NULL;
        (*p)->data=num;
        return;
    }
    else
    {
        if(num==(*p)->data)
```

```

{
return;
}
if(num<(*p)->data)
{
printf("\n Directed to Left Link\n");
insert(&((*p)->left),num);
}
else
{
printf("\n Directed to Right Link\n");
insert(&((*p)->right),num);
}}
return;
}
void inorder(struct node *p)
{
if(p!=NULL)
{
inorder(p->left);
printf("\t%d",p->data);
inorder(p->right);
}
else
return;
}
void preorder(struct node *p)
{
if(p!=NULL)
{
printf("\t%d",p->data);
preorder(p->left);
preorder(p->right);
}
else
return;
}
void postorder(struct node *p)
{
if(p!=NULL)
{
postorder(p->left);
postorder(p->right);
printf("\t%d",p->data);
}
else
return;
}
}

```

OUT PUT

BINARY SEARCH TREE

Enter the Number of Nodes to be added

3

Enter the Node

45

Enter the Node

78

Directed to Right Link

Enter the Node

23

Directed to Left Link

Inorder: 23 45 78

Postorder: 23 78 45

Preorder: 45 23 78

8.LINEAR SEARCH

SOURCE CODE:

```
#include<iostream.h>
#include<conio.h>
void main()
{
    clrscr();
    int arr[10],n,i,num,c=0,pos;
    cout<<"\n\t\tLINEAR SEARCH USING AN ARRAY";
    cout<<"\n\t\t-----";
    cout<<"\n\tEnter the array size: ";
    cin>>n;
    cout<<"\n\tEnter array
element: ";
    for(i=0;i<n;i++)
    cin>>arr[i];
    cout<<"\n\tEnter the number to be search: ";
    cin>>num;
    for(i=0;i<n;i++)
    {
        if(arr[i]==num)
        {
            c=1;
            pos=i+1;
            break;
        } }
    if(c==0)
        cout<<"\n\tNumber not found...!";
    else
        cout<<"\n\t"<<num<<" found at position "<<pos;
    getch();
}
```

OUTPUT 1:

```
      LINEAR SEARCH USING AN ARRAY
    ^^^^^^ ^^^^^^ ^^^^^^ ^^ ^^^^^^
```

Enter the array size: 5

Enter array element: 5 4 3 2 1

Enter the number to be search: 5

5 found at position 1_

OUTPUT 2:

```
      LINEAR SEARCH USING AN ARRAY
    ^^^^^^ ^^^^^^ ^^^^^^ ^^ ^^^^^^
```

Enter the array size: 5

Enter array element: 5 4 3 2 1

Enter the number to be search: 6

Number not found...!_

9.BINARY SEARCH

SOURCE CODE:

```
#include<iostream.h>
#include<conio.h>
void main()
{
    clrscr();
    int a[10],i,no,sno,j,temp,top,bottom,mid;
    cout<<"\n\t\tBINARY SEARCH ";
    cout<<"\n\t\t----- ";
    cout<<"\nEnter the number do you want to feed: ";
    cin>>no;
    cout<<"\nEnter the number: ";
    for(i=0;i<no;i++)
    {
        cin>>a[i];
    }
    cout<<"\nEnter the search number: ";
    cin>>sno;
    for(i=0;i<no-1;++i)
    for(j=i+1;j<no;++j)
        if(a[i]>a[j])
        {
            temp=a[i];
            a[i]=a[j];
            a[j]=temp;
        }
    cout<<"\nSorted array in ascending order :\n\n";
    for(i=0;i<no;++i)
        cout<<a[i]<<"\n";
    bottom=0;
    top=no-1;
    while(top!=bottom+1)
    {
        mid=(bottom+top)/2;
        if(a[mid]<=sno)
        {
            bottom=mid;
        }
    }
    else
    {
        top=mid;
    }
    if(a[bottom]==sno)
    {
        cout<<"\n "<<sno<<" Number is present";
    }
    else
    {

```

```

        cout<<"\n "<< sno << " Number is not present";
    }
    getch();
}

```

OUTPUT 1:

```

                BINARY SEARCH
            -----
Enter the number do you want to feed: 5

Enter the number: 5 4 3 2 1

Enter the search number: 4

Sorted array in ascending order :

1
2
3
4
5

4 Number is present_

```

OUTPUT 2:

```

                BINARY SEARCH
            -----
Enter the number do you want to feed: 5

Enter the number: 5 4 3 2 1

Enter the search number: 8

Sorted array in ascending order :

1
2
3
4
5

8 Number is not present

```

10.BUBBLE SORT

SOURCE CODE:

```
#include<iostream.h>
#include<conio.h>
int noofitems,X[100],i,j;
void sort();
void display();
void input();
void main()
{
int i;
clrscr();
cout<<"\n\t\tBUBBLE SORT";
cout<<"\n\t\t*****";
cout<<"\nEnter how many element do you want to feed:";
    cin>>noofitems;
cout<<"\nEnter "<<noofitems<<" elements: ";
    for(i=0;i<noofitems;++i)
        {
            cin>>X[i];
        }
input();
    sort();
    display();
    getch();
}
void input()
{
cout<<"\nElements are:\n\n";
    for(i=0;i<noofitems;++i)
        cout<<"\t"<<X[i];
}
void display()
{
cout<<"\n\nSorted elements are:\n\n";
    for(i=0;i<noofitems;++i)
        cout<<"\t"<<X[i];
}
void sort()
{
    int swap=1,temp;
    for(i=0;i<noofitems && swap==1;++i)
        {
            swap=0;
            for(j=0;j<noofitems-(i+1);++j)
                if(X[j]>X[j+1])
                {
                    temp=X[j];
                    X[j]=X[j+1];

```

```
        X[j+1]=temp;
        swap=1;
    }
}
```

OUTPUT:

BUBBLE SORT

Enter how many element do you want to feed:5

Enter 5 elements: -8 4 1 7 -2

Elements are:

-8 4 1 7 -2

Sorted elements are:

-8 -2 1 4 7

11.INSERTION SORT

SOURCE CODE:

```
#include<iostream.h>
#include<conio.h>
int noofitems,x[100],i;
void sort();
void display();
void main()
{
clrscr(); cout<<"\n\t\tINSERTION SORT";
    cout<<"\n\t\t*****";
    cout<<"\n\nEnter how many element do you want to feed: ";
    cin>>noofitems;
    cout<<"\n\nEnter "<<noofitems<<" elements:";
    for(i=0;i<noofitems;++i)
    {
        cin>>x[i];
    }
    sort();
    display();
    getch();
}
void display()
{
    cout<<"\nSorted elements are:";
    for(i=0;i<noofitems;++i)
        cout<<"\n"<<x[i];
}
void sort()
{
    int s[100],j,t;
    s[0]=x[0];
    for(i=0;i<noofitems;++i)
    {
        t=x[i];
        j=i-1;
        while((s[j]>t) && (j>=0))
        {
            s[j+1]=s[j];
            j--;
        }
        s[j+1]=t;
    }
    for(i=0;i<noofitems;++i)
    {
        x[i]=s[i];
    }
}
```

OUTPUT:

```
            INSERTION SORT
            *****
Enter how many element do you want to feed: 4

Enter 4 elements:22 44 11 33

Sorted elements are:
11
22
33
44_
```

12.SELECTION SORT

SOURCE CODE:

```
#include<iostream.h>
#include<conio.h>
class selection
{
public:
double x[100],n,i;
    void get();
void sort();
    void display();
};
void main()
{
    int i;
clrscr(); cout<<"\n\t\tSELECTION SORT";
    cout<<"\n\t\t~~~~~";
selection a;
    a.get();
        a.sort();
        a.display();
        getch();
}
void selection::sort()
{
    int t,j,k,low;
```

```

        for(j=0;j<n-1;++j)
        {
            low=j;
            for(k=j+1;k<n;++k)
            {
                if(x[k]<=x[low])
                {
                    low=k;
                }
                t=x[j];
                x[j]=x[low];
                x[low]=t;
            }
        }
    }
}

void selection::display()
{
    int i;
    cout<<"\nSorted elements are:\n ";
    for(i=0;i<n;++i)
    {
        cout<<"\n "<<x[i];
    }
}

void selection::get()
{
    cout<<"\nEnter how many element you want to feed: ";
    cin>>n;
    cout<<"\nEnter "<<n<<" element: ";
    for(i=0;i<n;++i)
    {
        cin>>x[i];
    }
}

```

OUTPUT:

SELECTION SORT

Enter how many element you want to feed: 7

Enter 7 element: 0 -1 4 2 7 3 -5

Sorted elements are:

-5
-1
0
2
3
4
7_

13.MERGE SORT

SOURCE CODE:

```
#include<iostream.h>
#include<conio.h>
int a[100];
void merge(int,int,int);
void ms(int low,int high)
{
int mid;
if(low<high)
{
mid=(low+high)/2;
ms(low,mid);
ms(mid+1,high);
merge(low,mid,high);
}
}
void merge(int low,int mid,int high)
{
int h,i,j,b[100],k;
h=low;
i=low;
j=mid+1;
```

```

        while((h<=mid) && (j<=high))
        {
            if(a[h]<=a[j])
            {
                b[i]=a[h];
                h++;
            }
            else
            {
                b[i]=a[j];
                j++;
            }
            i++;
        }
        if(h>mid)
        {
            for(k=j;k<=high;k++)
            {
                b[i]=a[k];
                i++;
            }
        }
        else
        {
            for(k=h;k<=mid;k++)
            {
                b[i]=a[k];
                i++;
            }
        }
        for(k=low;k<=high;k++)
            a[k]=b[k];
    } void main()
    {
        int num,i;
        clrscr(); cout<<"\n\t\tMERGE SORTING";
        cout<<"\n\t\t*****";
        cout<<"\nEnter no.of.element do you want to sort: ";
        cin>>num;
        cout<<"\nEnter " <<num<<" element: "<<"\n";
        for(i=1;i<=num;i++)
        {
            cin>>a[i];
        }
        ms(1,num);
        cout<<"\nAfter merge sort,sorted array is:\n";
        for(i=1;i<=num;i++)
        {
            cout<<a[i]<<" ";
        }
        cout<<"\n";
        getch();
    }

```

OUTPUT:

MERGE SORTING

Enter no.of.element do you want to sort: 3

Enter 3 element:

66

22

44

After merge sort,sorted array is:

22 44 66

14.QUICK SORT

SOURCE CODE:

```
#include<iostream.h>
#include<conio.h>
void quick(int p,int q);
int par(int m,int j);
void intercha(int i,int j);
int a[100];
void main()
{
int p,q,n,in=0;
clrscr();
cout<<"\n\t\tQUICK SORTING";
cout<<"\n\t\t_____";
cout<<"\nEnter the limit: ";
cin>>n;
cout<<"\nEnter the element: ";
for(int i=1;i<=n;i++)
{
    cin>>a[i];
    in=in+a[i];
}
p=1;
q=n;
a[n+1]=in;
```

```

quick(p,q);
    cout<<"\nSorted
element\n\n";
    for(i=1;i<=n;i++)
        {
            cout<<a[i]<<"\t";

        }
    getch();
} void quick(int p,int q)
{
    if(p<q)
    {
        int j=par(p,q+1);
        quick(p,j-1);
        quick(j+1,q);
    }
} int par(int m,int p)
{
    int fe,i;
    fe=a[m];
    int j=p;
i=m;
    do    {

        do
            {
                i=i+1;
            }while(a[i]<fe);
        do
            {
                j=j-1;
            }while(a[j]>fe);
        if(i<j)
            {
                intercha(i,j);
            }
    }while(i<j);
    a[m]=a[j];
    a[j]=fe;
    return(j);

} void
intercha(int
i,int j)
{
    int t=a[i];
    a[i]=a[j];
    a[j]=t;
}

```

OUTPUT:

QUICK SORTING

Enter the limit: 5

Enter the element: 5 -9 3 1 -7

Sorted element

-9 -7 1 3 5